

# OOKAMI PROJECT APPLICATION

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**Date:** 03/02/2021

**Project Title:** UCX

**Usage:**

- Testbed

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**Names & Email of initial project users:**

- Tony Curtis <anthony.curtis@stonybrook.edu>
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**Usage Description:**

UCX is a communications substrate library that is used by upper-layer applications such as Open-MPI, OpenSHMEM, MPICH, Charm++, and machine-learning environments. ARM is heavily involved in the development of UCX for its architectures.

This project is an umbrella to invite developers of UCX onto Ookami to tune the software for this specific architecture.

Reference:

- <https://www.openucx.org/>

### **Computational Resources:**

- Total node hours per year: estimate 1000
- Size (nodes) and duration (hours) for a typical batch job: runs can range from a single node up to 100s. Runs often range from a few seconds to a few hours (e.g. running the entire test suite).
- Disk space (home, project, scratch): 40GB, 4TB, 4TB

### **Personnel Resources:**

None anticipated.

### **Required software:**

None extra.

### **If your research is supported by US federal agencies:**

- Agency: Los Alamos National Laboratory (related to OpenSHMEM project)
- Grant number(s): 367958

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### **Production projects:**

Production projects should provide an additional 1-2 pages of documentation about how

1. the code has been tuned to perform well on A64FX (ideally including benchmark data comparing performance with other architectures such as x86 or GPUs)
2. it can make effective use of the key A64FX architectural features (notably SVE, the high-bandwidth memory, and NUMA characteristics)
3. it can accomplish the scientific objectives within the available 32 Gbyte memory per node