ESE 344 SOFTWARE TECHNIQUES FOR ENGINEERS Stony Brook University, ECE, Prof. Murali Subbarao, Spring 2020

(Subject to minor changes)

Description (revised):

This course covers software techniques for solving electrical and computer engineering problems in the C++ Programming language. Design, implementation, and application to engineering problems, of non-linear data structures and related advanced algorithms are covered. This includes binary trees, trees, graphs, and networks. OOP features such as Polymorphism, templates, Exception handling, File I/O operations, as well as Standard Template Library, are used in the programming projects. Credits 3, Prerequisites: ESE 118; ESE 224 or CSE 230.

Text book:

1. M. A. Weiss, Data Structures and Algorithm Analysis, Pearson, 4th Edition, 2014, ISBN-13: 978-0132847377.

Author website: <u>http://users.cs.fiu.edu/~weiss/</u> Source code: <u>http://users.cs.fiu.edu/~weiss/dsaa_c++4/code/</u>

http://iips.icci.edu.iq/images/exam/DataStructuresAndAlgorithmAnalysisInCpp_2014.pdf

- 2. Datastructures and Program Design in C++,
 - R. L. Kruse and A. J. Ryba, Prentice-Hall, Inc., 1999, ISBN 0-13-768995-0 Download at:

ftp://ftp.borg.moe/yarr/Gentoomen%20Library/Data%20Structures/Data%20S tructures%20and%20Program%20Design%20in%20C++%20-%20Robert%20L.%20Kruse.pdf

References: Online resources.

Syllabus:

- 1. C++ programming basics, I/O,
- 2. C++ classes, inheritance, templates, polymorphism, Exceptions, OOP
- 3. STL
- 4. Algorithm analysis
- 5. Arrays, strings, multi-dimensional arrays
- 6. Lists

Test 1

- 7. Stacks and Queues
- 8. Searching and Sorting
- 9. Hashing
- 10. Binary trees

11. Trees

Test 2

- 12. Heaps
- 13. Sets
- 14. Graphs 1
 - Depth-first and Breadth-First traversals, Topological sorting
- 15. Graphs 2

Minimum Spanning Trees, Shortest Paths

Test 3

16. Network Flow problems

Test 4

This course will have about five programming projects in C++. On average, a student may have to spend about 10 hours per week on this course.

GRADING

Part I: Assignments

Programming projects : 35 % Homeworks: 10 %

Part II : Tests

Test 1: 1 hr. 15 mins. : 20 % Test 2: 1 hr. 15 mins. : 20 % Test 3 : 1 hr : 10% Test 4 : 30 mins. : 5 %

Late submission policy: Projects submitted 1 to 2 days late will be graded out of 75% of the maximum. Homeworks are not accepted late as each homework carries a very small weight.

Grading Policy

In the written tests part, out of a maximum of 55 points, you must get at least 30 points to pass the course. Final grades are assigned based on absolute percentage of total marks as below.

A : 91—100 , A- : 86—90 , B+ : 81—85 , B : 76—80 , B- : 71--75 C+ : 68—70 , C : 64—67 , C- : 61—63 , D+ : 56—60 , D : 51—55 , F : 0--50