# ESE 344 SOFTWARE TECHNIQUES FOR ENGINEERS Stony Brook University, ECE, Prof. Murali Subbarao, Spring 2019

(Subject to minor changes)

## **Description** (revised):

This course covers software techniques for solving electrical and computer engineering problems in the C++ Programming language. Design, implementation, and application to engineering problems, of non-linear data structures and related advanced algorithms are covered. This includes binary trees, trees, graphs, and networks. OOP features such as Polymorphism, templates, Exception handling, File I/O operations, as well as Standard Template Library, are used in the programming projects.

Credits 3, Prerequisites: ESE 218; ESE 224 or CSE 230.

#### Text book:

1. M. A. Weiss, Data Structures and Algorithm Analysis, Pearson, 4<sup>th</sup> Edition, 2014, ISBN-13: 978-0132847377.

Author website: http://users.cs.fiu.edu/~weiss/

Source code: <a href="http://users.cs.fiu.edu/~weiss/dsaa\_c++4/code/">http://users.cs.fiu.edu/~weiss/dsaa\_c++4/code/</a>

#### **References:**

- 1. D. S. Malik, Data Structures using C++, 2<sup>nd</sup> Ed., 2010, Course Technology, Cengage Learning.
- 2. Stephen Prata, C++ Primer Plus, 6th Ed., Addison-Wesley, 2012, ISBN-13: 978-0-321-77640-2.
- 3. Online resources.

#### **Contact info:**

Prof. Murali Subbarao, murali.subbarao@stonybrook.edu

**Office Hours:** Tue. and Thu.: 10 a.m. to 11 a.m. and 1 p.m. to 2 p.m.

Place: Room 233, Light Engg. Bldg.

### **Syllabus:**

- 1. C++ programming basics, I/O,
- 2. C++ classes, inheritance, templates, polymorphism, Exceptions, OOP
- 3. STL
- 4. Algorithm analysis
- 5. Arrays, strings, multi-dimensional arrays
- 6. Lists

Test 1

- 7. Stacks and Oueues
- 8. Searching and Sorting
- 9. Hashing

- 10. Binary trees
- 11. Trees

Test 2

- 12. Heaps
- 13. Sets
- 14. Graphs 1

Depth-first and Breadth-First traversals, Topological sorting

15. Graphs 2

Minimum Spanning Trees, Shortest Paths

Test 3

16. Network Flow problems

Test 4

This course will have about five programming projects in C++. On average, a student may have to spend about 10 hours per week on this course.

### **GRADING**

### **Part I: Assignments**

Programming projects: 35 % Homeworks: 10 %

#### Part II: Tests

Test 1: 1 hr. 15 mins.: 20 % Test 2: 1 hr. 15 mins.: 20 % Test 3: 1 hr : 10% Test 4: 30 mins. : 5 %

Late submission policy: Projects submitted 1 to 2 days late will be graded out of 75% of the maximum. Homeworks are not accepted late as each homework carries a very small weight.

### **Grading Policy**

In the written tests part, out of a maximum of 55 points, you must get at least 30 points to pass the course. Final grades are assigned based on absolute percentage of total marks as below.

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A: 91—100, A: 86—90, B: 81—85, B: 76—80, B: 71--75
C: 68—70, C: 64—67, C: 61—63, D: 56—60, D: 51—55, F: 0--50
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